

RACE SCHEDULE

Event	Group	Details	Notes
1	B	30 Lap Scratch Race	10 Neutralised Laps (lapped riders will be asked to retire)
2	C	30 Lap Scratch Race	
3	A	30 Lap Scratch Race	
4	B	Quick Fire Elimination	1 rider out every 2 laps until 10 have been eliminated then 10 laps on the board
5	C	Quick Fire Elimination	
6	A	Quick Fire Elimination	
7	B	40 Lap (10k) Points Race	sprints every 10 laps (10 points for a lap gain/loss) - double points on final lap. DISTANCES MAY CHANGE AT SHORT NOTICE
8	C	40 Lap (10k) Points Race	
9	A	40 Lap (10k) Points Race	
10	B	Rapid Reverse Win out	40 laps on the board. Sprints at 35, 30, 25, 20, 15, 10, 5 (10th - 4th) and 0 (1st-3rd)
11	C	Rapid Reverse Win out	
12	A	Rapid Reverse Win out	

All bunch races are rolling start from the HOME straight and riders leave the track in the BACK straight